

HADOOP-1722 and typed bytes

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HADOOP-1722

- Hadoop Streaming maps/reduces by
 - running a given executable as a separate process,
 - writing the input to the process' *stdin* , and
 - reading the output from the process' *stdout*.
- HADOOP-1722
 - abstracts this reading/writing, which allows it to
 - add two alternative communication formats:
 - raw bytes: *<4 byte length> <bytes>*
 - typed bytes: *<1 byte typecode> <bytes>*
- Usage:
 - cmdline option "*-io <identifier>*", or
 - set config properties manually for finer control.

InputWriter and OutputReader

```
class InputWriter<K,V>
{
    void initialize(...);

    void writeKey(K key);

    void writeValue(V value);
}
```

Disclaimer: omitted lots of details (like "public" and "abstract" keywords and throws declarations) in order to improve clarity.

```
class OutputReader<K,V>
{
    void initialize(...);

    boolean readKeyValue();

    K getCurrentKey();

    V getCurrentValue();

    String getLastOutput();
}
```

IdentifierResolver

```
class IdentifierResolver {  
  
    void resolve(String id)  
    getInputWriterClass()  
    getOutputReaderClass()  
  
    getOutputKeyClass()  
    getOutputValueClass()  
  
    // also protected setters  
}
```

- External code can add new identifiers by extending this class and overriding *resolve()*
- Default identifiers:
 - "text"
 - *TextInputWriter*
 - *TextOutputReader*
 - *Text* for output classes
 - "rawbytes"
 - *RawBytesInputWriter*
 - *RawBytesOutputReader*
 - *BytesWritable*
 - "typedbytes"
 - *TypedBytesInputWriter*
 - *TypedBytesOutputReader*
 - *TypedBytesWritable*

Typed bytes

- Typed bytes = typed communication format that is
 - easy to implement, and
 - fast to (de)serialize.
- Allows Hadoop Streaming programs to:
 - easily consume sequence files, since
 - all common *Writable* objects are converted,
 - including *Record IO* objects.
 - read different kinds of inputs simultaneously;
 - you can even consume both text and seq files
 - via *AutoInputFormat* (also in HADOOP-1722).
- Can also be used as a binary dumping format:
 - `hadoop jar <Streaming JAR> dumptb <DFS path> > dump.tb`
 - `hadoop jar <Streaming JAR> loadtb <DFS path> < dump.tb`

TypedBytesInputWriter

```
TypedBytesWritableOutput tbwOut;  
TypedBytesOutput tbOut;
```

```
writeKey(Object key) {  
    writeTypedBytes(key);  
}
```

```
writeValue(Object val) {  
    writeTypedBytes(val);  
}
```

```
writeTypedBytes(Object obj) {  
    if (obj instanceof Writable) {  
        tbwOut.write((Writable) obj);  
    } else {  
        tbOut.write(obj);  
    }  
}
```

TypedBytesWritableOutput:

```
write(Writable w) {  
    if (w instanceof TypedBytesWritable) {  
        writeTypedBytes(...);  
    } else if (w instanceof BytesWritable) {  
        writeBytes(...);  
    } else if (w instanceof ByteWritable) {  
        writeByte(...);  
    } else if (w instanceof BooleanWritable) {  
        ...  
    }  
}
```

TypedBytesOutput:

```
write(Object obj) {  
    if (obj instanceof Buffer) {  
        writeBytes(((Buffer) obj).get());  
    } else if (obj instanceof Byte) {  
        writeByte((Byte) obj);  
    } else if (obj instanceof Boolean) {  
        ...  
    }  
}
```

Main motivation: Dumbo

- Dumbo = Python module that makes Streaming easy
- Speed not crucial, but becoming more important:
 - originally only intended for one-off jobs, but
 - also used for jobs that run regularly now.
- Communication format:
 - before: *repr/eval* + conversion classes in Java
 - now: typed bytes
- Timings for *IP count* program on 300gigs of weblogs:
 - Java: *8 minutes*
 - Dumbo with typed bytes: *10 minutes*
 - Hive: *13 minutes*
 - Dumbo without typed bytes: *16 minutes*

Disclaimer: The Java program used the slow *split()* method and might have combined less.